

# Technology / Media Policy

Technology and Media items will only be used as an extension to the daily program assisting in development of social, physical, emotional, cognitive, language and creative potential of each child. Technology and Media items will be incorporated as an additional resource, not a substitute.

## Quality Area 1: Educational program and practice

**Standard 1.1:** An Approved Learning Framework informs the development of a curriculum that enhances each child's learning and development.

**Standard 1.2:** Educators and co-ordinators are focused, active and reflective in designing and delivering the program

## Guidelines for use:

- To assist in expanding the content of the daily program and current affairs
- Programs must be carefully selected and be suitable to the needs and development levels of each child watching
- Chosen programs should hold the interests of the children
- Programs depicting violence e.g. graphic news reports should not be shown
- Children are to view 'G' rated programs only
- All content will be socially and culturally considerate and appropriate.
- Timeframes for 'screen time' according to **Australia's Physical Activity and Sedentary Behaviour Guidelines** are:  
Children 5-12 years of age should limit screen time for entertainment to no more than 2 hours a day.
- Children are "growing up digital". Children will be taught healthy concepts of digital use and citizenship.
- Only quality developmentally appropriate interactive media will be used.

## Sources:

Australian Government Department of Education, Employment and Workplace (2009). *The Early Years Learning Framework for Australia: Belonging, Being and Becoming*.

Australian Government, Department of Health (2014). Australia's Physical Activity and Sedentary Behaviour Guidelines  
Everychancetolearn.com (2015). Screen time recommendations for kids.

Policy review: December 2019